

Study with us

About your Course

Courses Covered

Code	Title
CCPGFMAT	MA Digital Media Arts

You can find full details of your course in the Programme Specification.

Important points

- Digital Media Arts provides an opportunity to study one or more digital specialisms including video, kinetics, animation, sound, games, photography, AR and VR, digital performance, and social and interactive media.
- Experiment and explore emerging technologies and develop innovative and effective combinations of practices and media.
- Develop high-level skills in your chosen specialisms or areas of interest supported by expert tutors.
- Project-based work where the emphasis is on the creative, informed application of new technologies and devices to produce compelling user experiences.
- You will be able to produce a substantial self-initiated digital media project supported by excellent resources and expertise.
- Additional expenses vary according to the nature of the Major Project the student chooses to undertake and the figures below are thus merely indicative.

Academic Year

Academic Year 2021 – 2022

The University's academic year is made up of 3 Semesters. Normally most undergraduate programmes use Semesters A and B, additionally postgraduate programmes and specific undergraduate programmes use Semester C. Each of these is made up of teaching weeks followed by exams (the re-sit period falls within Semester C).

- Semester A runs from Monday 27 September 2021 to Friday 21 January 2022
- Semester B runs from Monday 24 January 2022 to Friday 13 May 2022
- Semester C runs from Monday 16 May 2022 to Friday 09 September 2022

For further details, please visit: <https://www.herts.ac.uk/study/term-and-semester-dates>

Additional expenses

Description	Year	Mandatory/ Optional	Estimated cost
Printing and finishing	1	Optional	£50
Final Project Materials	1	Required	£100-£400
No additional expenses have been specified for this course.			